



MUSIC · UNIQUE EXPERIENCES · SOCIAL CONNECTION · EDUCATION

# MUSIC AND TECHNOLOGY

## Intro to Recording and Production

Instructor: Hector Olea  
Monday – Friday  
2:30 PM - 3:30 PM

### GOALS

- To Learn how to use technology to enhance and enrich music learning.
- To become acquainted with Garage Band, Apple's audio and production Software.
- To learn how to structure a simple time line or organizational scheme to complete a simple music project.
- Understand elemental types of music recording (Audio, Midi and Sampling)
- Explore rhythmic creativity using the previous mentioned tools.
- Explore music creativity developing a simple Harmonic/Rhythmic accompaniment of a popular song
- Finish an average of simple 3 projects that explore the mentioned skills to be developed.

### MONDAY

#### Goals

Intro to class  
Handout  
Projects Intro  
Activity (tools)  
Sampler

#### Benchmark

Activity one will work on familiarization of software and recording skills

### TUESDAY

#### Goals

Class Recap  
Sampler and loop  
Duet Project  
Activity (Automation)  
Popular Song to record

## WEDNESDAY



### Goals

Duet Review  
Accompaniment and the usage of rhythm/harmony  
Choose an accompaniment for popular song  
Peer Collaboration  
Create a Melody

### Benchmark

Duet must be recorded  
Popular song melody must be recorded  
Small sampler activity should be finished

## THURSDAY



### Goals

Popular song review  
Intro to some arrangement ideas  
Pick arrangement of popular song  
Sampler and midi for arrangement

### Benchmark

Decide the type of tool for arrangement

## FRIDAY



### Goals

Class Recap  
Closing remarks  
Duet final  
Highlights Project presentations

### Benchmark

All three projects must be finished and small directions and corrections can be given.  
Simple tools on GB can be shown